

# Optimizing Functional Language Compilers

Manvi Gupta

Indian Institute of Technology Mandi

*b17092@students.iitmandi.ac.in*

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# Functional Programming Languages

- When the program “only” consists of functions and their composition.

Features:

- Functions are first class citizens.
- Function Purity
- Referential Transparency

Let's compare the performance of Scheme (FPL) and C++ (IPL) in computing the  $n^{th}$  Fibonacci Number

$n$	C++	Scheme
20	0.002	0.002
30	0.039	0.090
40	0.925	10.968
45	9.720	118.916

**Table:** Time taken (in seconds) for fib( $n$ ) on Ubuntu x86 machine.

## Why is it hard?

- Existing Von Neumann Architectures.
- Everything is a procedure → less opportunities to optimize.
- Too many functions and small function body.

## Why is it easy?

- Purity: No side Effects.
- Immutable data structures, state-free.

*Let's look at some methods.*

# Short Cut Fusion in Haskell

How to multiply numbers from 1 to 10?

- **In Imperative Languages:**

```
int product = 1;
for (int i = 1; i <= 10; i++) {
    product *= i;
}
```

- **In Haskell:**

```
foldr (*) 1 [1..10]
```

**Haskell code looks smaller, but is it?**

*The number of intermediate lists created decreases efficiency!*

Solution: **Short Cut Fusion**

## Short Cut Fusion (Contd.)

- Method to avoid intermediate data structures. Saves memory.

We know that `[1..10]` is the same as `from 1 10`.

```
from a b = if a > b
           then []
           else a : from (a + 1) b
```

We can abstract out the definition to incorporate *cons* and *nil*:

```
from' a b c n = if a > b
                 then n
                 else c a (from' (a + 1) b c n)
```

# Short Cut Fusion Result

## Example

```
foldr (*) 1 (from 1 10)
=> from' 1 10 (*) 1
=> if 1 > 10
    then 1
    else 1 * (from' 2 10 (*) 1)
=> 1 * 2 * ... * 9 * 10 * 1
=> 3628800
```

- List elements are produced one by one and consumed immediately.
- **Result:** No intermediate lists created.

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<sup>0</sup>[Seo, 2016]

## Globalization

“Safely” replacing function parameters by global variables.

- **Goal:** Reduce cost of stack allocation
- Currently for strict FPLs with “call by value”

# Globalization (Contd.)

## Example<sup>1</sup>

```
(define (f r n)
  (if (= n 0) r
      (f (* 2 r) (- n 1))))
```

```
(f 1 x)
```

If *r* and *n* do not interfere, it can be modified as:

```
(define R 1) (define N x)
```

```
(define (f)
  (if (= N 0) R
      (begin (set! R (* 2 R)) (set! N (- N 1)) (f))))
```

```
(f)
```

<sup>1</sup>[Sestoft, 1988]

# Globalization: Checking for Interference

- Can a given parameter be safely globalised?  
→ **Interference Analysis** based on
  - Def-Use Path
  - Path Semantics
  - Interference in a path  
(When value of a variable is modified before its last use.)
  - Def-Use Grammar  
(Program + Path Semantics)
- **A non-interfering variable is globalizable.**

- Why is it difficult to optimize Functional Languages?
- Optimizing Techniques:
  - **Short Cut Fusion:** Method to avoid intermediate data structures.
  - **Globalization:** Safely replacing function parameters by global variables.
- Other Techniques:
  - Call-Arity Optimization
  - Eta-Conversion
  - Array bound Optimization, etc.

 Peter Sestoft (1988)  
Replacing Function Parameters by Global Variables  
*M.Sc. Thesis 88-7-2, 107 pages*

 Andrew Gill, John Launchbury, Simon L Peyton Jones (1993)  
A Short Cut to Deforestation  
*FPCA 1993*

 Kwang Yul Seo (2016)  
Short Cut Fusion  
<https://kseo.github.io/posts/2016-12-18-short-cut-fusion.html>

# The End